

WHAT IS CLAIMED IS:

- 1 1. A method for transmitting a performance via a network, comprising:
2 receiving performance information including one or more mixing
3 commands via the network;
4 composing a performance by mixing stored information based on the one
5 or more mixing commands; and
6 transmitting one or more portions of the performance.
- 1 2. The method of claim 1, wherein the transmitting one or more portions of
2 the performance comprises transmitting one or more portions of the performance
3 information received via the network.
- 1 3. The method of claim 1, wherein the transmitting one or more portions of
2 performance information comprises transmitting new information not included in the
3 performance information received via the network.
- 1 4. The method of claim 1, wherein the composing the performance
2 comprises:
3 composing a first performance based on the one or more mixing
4 commands;
5 separating the first performance into performance components; and
6 modifying one or more of the performance components to create a second
7 performance; and
8 wherein the transmitting the one or more portions of the performance
9 comprises transmitting one or more portions of the second performance.
- 1 5. The method of claim 4, wherein the modifying the one or more
2 performance components comprises one or more of deleting a performance component
3 and replacing a performance component.
- 1 6. The method of claim 1, further comprising adding a performance
2 component to the performance prior to transmitting the one or more portions of the
3 received performance information.
- 1 7. The method of claim 1, further comprising:
2 buffering the received performance information; and

3 receiving a request for transmission of the performance;
4 wherein the transmitting the one or more portions of performance is
5 performed in response to the request for transmission of the performance.

1 8. The method of claim 7, further comprising:
2 receiving a pause request;
3 wherein the buffering the received performance information is performed
4 in response to the pause request.

1 9. A method for transmitting a performance via a network, comprising:
2 receiving performance information including one or more mixing
3 commands via the network;
4 composing a first performance based on the one or more mixing
5 commands;
6 separating the first performance into performance components; and
7 modifying one or more of the performance components to create a second
8 performance; and
9 composing a performance by mixing stored information based on the one
10 or more mixing commands; and
11 transmitting one or more portions of the second performance.

1 10. A method for transmitting a performance via a network, comprising:
2 receiving performance information including one or more mixing
3 commands via the network;
4 composing a performance by mixing stored information based on the one
5 or more mixing commands;
6 adding a performance component to the performance prior to transmitting
7 the one or more portions of the received performance information; and
8 transmitting one or more portions of the performance, including the
9 modified one or more performance components.

1 11. A method for transmitting a performance via a network, comprising:
2 receiving performance information including one or more mixing
3 commands via the network;

4 composing a performance by mixing stored information based on the one
5 or more mixing commands;

6 buffering the received performance information;

7 receiving a request for transmission of the performance; and

8 transmitting the one or more portions of performance in response to the
9 request for transmission of the performance.

1 12. A performance transmission device, comprising:

2 a receiver that receives performance information including one or more
3 mixing commands via a network;

4 a controller that composes a performance by mixing stored information
5 based on the one or more mixing commands; and

6 a transmitter that transmits one or more portions of the performance.

1 13. The performance transmission device of claim 12, wherein the transmitter
2 transmits one or more portions of the performance information received via the network.

1 14. The performance transmission device of claim 12, wherein the transmitter
2 transmits new information not included in the performance information received via the
3 network.

1 15. The performance transmission device of claim 12, wherein the controller
2 composes a first performance based on the one or more mixing commands; further
3 comprising:

4 a performance modification system which, based on user input,

5 separates the first performance into performance components, and

6 modifies one or more of the performance components to create a
7 second performance;

8 wherein the transmitter transmits one or more portions of the second
9 performance.

1 16. The performance transmission device of claim 15, wherein the
2 performance modification system performs one or more of deleting a performance
3 component and replacing a performance component.

1 17. The performance transmission device of claim 12, further comprising a
2 performance modification system which, based on user input, adds a performance

3 component to the performance prior to transmission of the one or more portions of the
4 received performance information.

1 18. The performance transmission device of claim 12, further comprising:
2 a memory that buffers the received performance information;
3 wherein the controller receives a request for transmission of the
4 performance and causes the transmitter to transmit the one or more portions of
5 performance in response to the request for transmission of the performance.

1 19. The performance transmission device of claim 18, wherein the controller
2 receives a pause request, and causes the memory to buffer the received performance
3 information in response to the pause request.

1 20. A performance transmission device, comprising:
2 a receiver that receives performance information including one or more
3 mixing commands via a network;
4 a controller that composes a first performance by mixing stored
5 information based on the one or more mixing commands;
6 a modification system which, based on user input, separates the first
7 performance into performance components and modifies one or more of the performance
8 components to create a second performance;
9 a transmitter that transmits one or more portions of the second
10 performance.

1 21. A performance transmission device, comprising:
2 a receiver that receives performance information including one or more
3 mixing commands via a network;
4 a controller that composes a first performance by mixing stored
5 information based on the one or more mixing commands;
6 a modification system which, based on user input, adds a performance
7 component to the performance; and
8 a transmitter that transmits one or more portions of the performance,
9 including the performance component added by the modification system.

1 22. A performance transmission device, comprising:

2 a receiver that receives performance information including one or more
3 mixing commands via a network;
4 a controller that composes a performance by mixing stored information
5 based on the one or more mixing commands; and
6 a memory that buffers the received performance information;
7 wherein the controller receives a request for transmission of the
8 performance and causes the transmitter to transmit the one or more portions of
9 performance via a transmitter in response to the request for transmission of the
10 performance.